



Research Article

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Modeling and simulation of competition-cooperation and neutrality relations in SDN enterprises

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ABSTRACT

Besides competition and cooperation, there also have neutrality relations, which is noncompetition and noncooperation, exists in Supply and Demand Network of Enterprises with Multi-function and Opening Characteristics (SDN). To reveal the evolution of cooperation, competition and neutrality relations among enterprises in SDN, an evolutionary model on node relations in SDN was build to solve the problem of real cooperative strategy selection. Base on evolutionary game theory, an enterprises relations evolutionary game model was established, and analyzed with numerical simulations in MATLAB. The results show that transferable and non-transferable incomes determined the choice of cooperation, competition and neutrality strategy. Opportunistic behavior and malicious competition existed in SDN, which reduced the overall revenue and destroyed the stability of SDN. Enhanced supervision and punishment in SDN will improve enterprises' relations from neutrality to cooperation.

Key words: SDN; enterprises relations; cooperation; competition; neutrality; evolutionary game

INTRODUCTION

Along with economic globalization and demands diversification, enterprises are required to provide personalized, short cycle, lower cost and high quality product and service, which make many enterprises survived difficultly by virtue of their own resource. For this reason, academic community put forward many business operation pattern shifting from adversarial competition mode into cooperation mode. The introduction of supply and demand network of enterprise with multifunctional and opening characteristics (SDN) is committed to promot the formation of that shift.

SDN[1] refers to a multifunction and full-open supply and demand network in a global scope, formed among relevant enterprises by their interactive "Supply and Demand Flow", with the aim of access to global resource, manufacture and marketing. The supply and demand flows refer to information, material, funds, technology, human resource, management, etc. Breaking through the cooperation mode in traditional Supply Chain, which mainly focuses on "products", SDN emphasizes interactive cooperation of products, information, technology (knowledge), funds, management, corporate culture, facilities and other resources. Driven by supply and demand information, the dynamic cooperation of enterprises with equal position is established between any nodes in the network. The federal concept of "collaborate inside chain, compete outside chain" been discarded. Contrastingly, the concept of "full-open and win-win cooperation" is proposed. It is encouraged to improve the competitiveness through cooperation within enterprises, and to gain cooperation through competition. The overall robustness of SDN and the system's benefits will thereby be maximized. The comprehensive cooperative partners of SDN involve enterprises, business alliances, natural person, and even the competitors as the collaborative partner.

Generally, there have three relations exist in enterprises of SDN, cooperation, neutrality and competition. SDN emphasize expanding cooperation and decreasing competition to realize the system integration effect of 1+1 greater

than 2. Compare to cooperative relation, the neutral relation is far greater in SDN, since most of the enterprises in SDN neither competition nor cooperation. Cooperation and competition are short-term dynamic relations in SDN. How to scientifically define neutral relation besides competitive and cooperative relations, effectively promote the transform of neutrality to cooperation not to competition, will tremendously increase the efficiency and stability of SDN.

At present, most researches of business relations focused on the interior and outside cooperation and competition of Supply Chain [2-4], Virtual Enterprise [5], Cooperative R&D [6,7], Industry Alliance [8,9], which all ignored the neutral relation.

Shidi Miao [10] optimized the competition-cooperation relations between two Supply Chain, from the view of optimizing the overall revenue. Audy [11] provided 5 coordinative suggestions on how to construct and manage internal cooperative and competitive relations in logistic cooperation of Supply Chain. Hu [12] proposed the strategy to improve the entirety efficiency based on the evolutionary game model between 2 stages Supply Chain. Xing [13] analyzed the interaction of opportunist and mutual activists within cooperative alliance based on evolutionary game stable equilibrium. Han [14] discussed the dynamic process of SC with VMI and VMI&TPL cooperation. Qing [15] discussed how the absorbing capacity impacted on the partners behavior in research and development alliance, and numeric simulated the impact of absorbing capacity and partition coefficient of excess earnings on evolutionary stability. Wan [16] researched the evolutionary game in complex network, scale-free network with community structure, and Newman-Watts small-world network. Du [17] discussed the cooperative game based on risk driven. Yi [18] researched the opportunistic behavior evolution in cooperative R&D. Xu [19] analyzed the stability of strategic alliances take advantage of stochastic evolutionary game, and give the criterion of stability.

This paper takes advantage of the evolutionary theory of bounded rationality, to research the relations' evolutionary mechanism of cooperation, competition and neutrality in SDN. Numerical simulation shows the impact of incomes on the relationships among cooperation, competition and neutrality. Also the impact of supervision and punishment, which promote the neutrality to cooperation, was discussed.

DESCRIPTION AND HYPOTHESIS OF THE PROBLEM

To simplify the problem, we divided the notes of SDN into Resource Supplier (RS) and Resource Demander (RD), which can exchange in transactions. Assuming that there only two strategies can be select for both RS and RD, the one is positive cooperation and the other is passive wait. Positive cooperation indicate to improve the comprehensive capability of SDN nodes, partners obtained incomes by investing cooperative cost. Passive wait indicate that the partner want share the cooperative incomes by taking opportunistic behavior, not investing cooperative cost. Both RD and RS select the strategy according to the income, including transferable and can't transferable profit, getting from the cooperation. In terms of selected strategy, there formed three relations of cooperation, competition and neutrality in SDN.

- (1) Both partners take positive cooperative strategy formed cooperation relation in RS and RD. Beside the incomes obtained in neutrality, they will get the cooperative spill incomes when pay the cooperative cost.
- (2) Both partners take passive wait strategy formed neutrality relationships in RS and RD. Since nobody will invest the cooperative cost, the cooperation relation can't be formed, partners only get neutrality revenue.
- (3) One partner take positive strategy and the other take passive wait strategy formed competitive relations. The passive wait partner share the spill incomes which was created by the other partner's investment.

Assuming both RS and RD bounded rationality, status equal, the choice of cooperation, competition or neutrality strategy only according to the partner's income. Due to asymmetric information, market uncertainties and other factors, strategic choice is not a one-time game. The optimal strategy can not been found initially, need to learn continuously and observe the behavior of the process, then determine their strategy.

Consistent with the actual situation and simplify the analysis, Table 1 gives the payoffs of RS and RD. A1, B1, refer to the cooperative payoff of RS and RD when they take cooperative strategy. A2, B2 refer to the positive payoff when the partners take passive strategy. A3, B3 refer to the passive strategy payoff when the partners take positive strategy. A4, B4 refer the payoffs both the partners take passive strategy.

Usually $A1 > A2$, $B1 > B2$, $A3 > A4$, $B3 > B4$. Competitive strategy will always lead to low the incomes of the partners'.

The game matrix payoff of supplier and demander is shown in Table 1.

ANALYSIS OF EVOLUTIONARY MODE

3.1 Modeling

Assuming at time t , the ratio taken active cooperative strategy in RS is x , $x \in [0,1]$, taken passive waiting strategy is $1-x$, $1-x \in [0,1]$, the RD taken active cooperative strategy is y , $y \in [0,1]$, taken passive waiting strategy is $1-y$, $1-y \in [0,1]$. The average incomes of RS take active cooperative strategy is u_x .

$$u_x = yA_1 + (1-y)A_2 \quad (1)$$

TABLE1 PAYOFFS MATRIX OF RD AND RS

	Demander		
	Cooperative Strategy	Positive (y)	Passive (1-y)
Supplier	Positive (x)	A1, B1	A2, B3
	Passive (1-x)	A3, B2	A4, B4

The average incomes of RS taken passive wait strategy is u_{1-x} .

$$u_{1-x} = yA_3 + (1-y)A_4 \quad (2)$$

The average incomes of both strategies is u_A .

$$u_A = xu_x + (1-x)u_{1-x} \quad (3)$$

The replicator dynamic equation of RS is:

$$dx = x(u_x - u_A) \quad (4)$$

Substitute (1), (2), (3) into (4), we can get :

$$\begin{aligned} dx &= x(1-x)(u_x - u_{1-x}) \\ &= x(1-x) \times [A_2 - A_4 + y(A_1 + A_4 - A_2 - A_3)] \end{aligned} \quad (5)$$

Similarly, the replicator dynamic equation of RD is:

$$\begin{aligned} dy &= y(1-y)(u_y - u_{1-y}) \\ &= y(1-y)[B_2 - B_4 + x(B_1 + B_4 - B_2 - B_3)] \end{aligned} \quad (6)$$

Combine (5) and (6), we can get the differential kinetic equation of SDN relations as follow:

$$\begin{cases} dx = x(1-x)[A_2 - A_4 + y(A_1 + A_4 - A_2 - A_3)] \\ dy = y(1-y)[B_2 - B_4 + x(B_1 + B_4 - B_2 - B_3)] \end{cases} \quad (7)$$

3.2 Model analysis

Set $dx = 0, dy = 0$, solving differential (7), we can get 5 equilibrium points. $(0,0)$, $(0,1)$, $(1,0)$, $(1,1)$ and (x_0, y_0) .

$$(x_0, y_0) = \left(\frac{B_4 - B_2}{B_1 + B_4 - B_2 - B_3}, \frac{A_4 - A_2}{A_1 + A_4 - A_2 - A_3} \right)$$

According to the theory of differential equation, the stability of the equilibrium point is determined by the signs of determinant and the trace of the system's JACOBIAN Matrix. The JACOBIAN Matrix of (7) is :

$$J = \begin{bmatrix} \frac{\partial(dx)}{\partial x} & \frac{\partial(dx)}{\partial y} \\ \frac{\partial(dy)}{\partial x} & \frac{\partial(dy)}{\partial y} \end{bmatrix} \quad (8)$$

$$\frac{\partial(dx)}{\partial x} = (1-2x)[A_2 - A_4 + y(A_1 + A_4 - A_2 - A_3)] \quad (9)$$

$$\frac{\partial(dx)}{\partial y} = x(1-x)(A_1 + A_4 - A_2 - A_3) \quad (10)$$

$$\frac{\partial(dy)}{\partial x} = y(1-y)(B_1 + B_4 - B_2 - B_3) \quad (11)$$

$$\frac{\partial(dy)}{\partial y} = (1-2y)[B_2 - B_4 + x(B_1 + B_4 - B_2 - B_3)] \quad (12)$$

According to (8), both the determinant and the trace of 5 equilibrium points show in table 2. $DetJ$ is the value of Determinant J and TrJ is the trace of the Matrix.

TABLE2 THE VALUE AND TRACE OF JACOBIAN MATRIX IN EQUILIBRIUM POINTS

	$DetJ$	TrJ
(0,0)	$(A_2 - A_4)(B_2 - B_4)$	$(A_2 - A_4) + (B_2 - B_4)$
(0,1)	$-(A_1 - A_3)(B_2 - B_4)$	$(A_1 - A_3) - (B_2 - B_4)$
(1,0)	$-(A_2 - A_4)(B_1 - B_3)$	$(B_1 - B_3) - (A_2 - A_4)$
(1,1)	$(A_1 - A_3)(B_1 - B_3)$	$-(A_1 - A_3) - (B_1 - B_3)$
(x_0, y_0)	$\begin{bmatrix} \frac{(B_1 - B_3)(B_2 - B_4)}{B_1 + B_4 - B_2 - B_3} \\ \times \frac{(A_1 - A_3)(A_2 - A_4)}{A_1 + A_4 - A_2 - A_3} \end{bmatrix}$	0

Analysis of the 5 possible equilibrium points' stability as follow:

(1) When $A_1 - A_3 > 0$, $B_1 - B_3 > 0$, $B_2 - B_4 < 0$, $A_2 - A_4 < 0$.

Substitute the setting parameter into table2, the value and trace of equilibrium points shown in table3. At point (0,1) and (1,0) $DetJ > 0$ and $TrJ > 0$, so they are instability points. At point (x_0, y_0) $TrJ = 0$, so this point is saddle point. At points (0,0) and (1,1) $DetJ > 0$, $TrJ < 0$, the two points is the equilibrium points of system.

TABLE3 THE VALUE AND TRACE OF DETERMINANT IN EQUILIBRIUM POINTS

	$DetJ$	TrJ
(0,0)	+	-
(0,1)	+	+
(1,0)	+	+
(1,1)	+	-
$\frac{B_4 - B_2}{B_1 + B_4 - B_2 - B_3}, \frac{A_4 - A_2}{A_1 + A_4 - A_2 - A_3}$	\pm	0

Active strategy can earn more income when the partners take active strategy. When the partners take passive strategy, taking passive can earn more incomes by avoiding invest cost. Evolutionary phase Figure of the system shows in Fig.1. Under strict supervision opportunistic behavior punishment, there have evolutionary stability strategies, cooperation and neutrality, which determined not only by the initial strategy ratio but also by cooperative incomes.

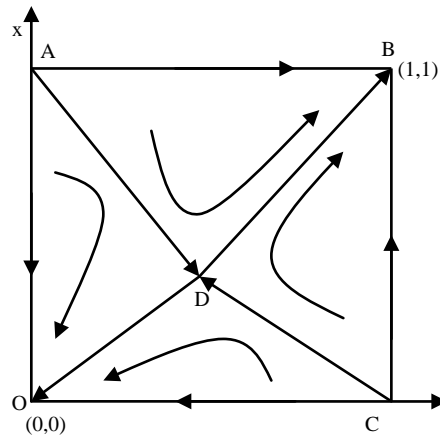


Figure 1. Phase diagram of system evolution

(2) $A_1 - A_3 > 0$, $B_1 - B_3 > 0$, $A_2 - A_4 > 0$, $B_2 - B_4 > 0$

Under the setting, $\frac{B_4 - B_2}{B_1 + B_4 - B_2 - B_3} > 1$ and $\frac{A_4 - A_2}{A_1 + A_4 - A_2 - A_3} > 1$, points (x_0, y_0) is insignificant. The only evolutionary stability points is $(1,1)$, other three points are instability points.

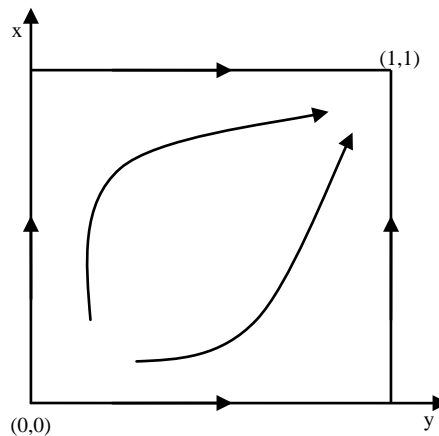


Figure 2. The evolution of cooperative relations

Fig.2 indicate cooperation is the only stability strategy under this setting. No matter what strategy the other side taken, take active strategy can always obtain greater incomes, which is an ideal SDN enterprise collaboration can induce the neutrality and competition partners transform to cooperation.

(3) When $A_1 - A_3 < 0$, $B_1 - B_3 < 0$, $B_2 - B_4 < 0$, $A_2 - A_4 < 0$

Under the setting, points (x_0, y_0) insignificant. The only evolutionary stability strategy (ESS) is $(0,0)$, passive wait, other three points are instability points.

Fig.3 indicate that no matter what strategy the other taken, passive strategy can always get better returns. When the market significant uncertainty, passively wait will be the best choice at this time, actively cooperate disappeared, there is no relations of cooperation and competition, SDN turn into hibernation.

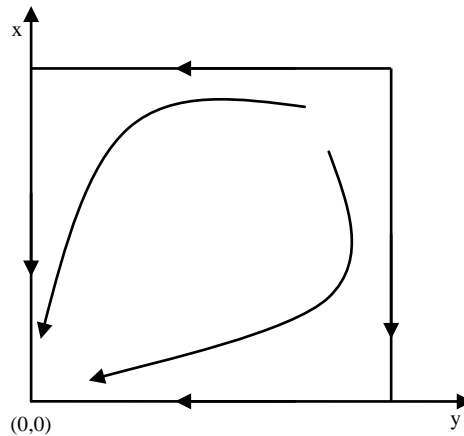


Figure 3. The evolution of neutral relations

(4) When $A_1-A_3 < 0$, $B_1-B_3 < 0$, $B_2-B_4 > 0$, $A_2-A_4 > 0$

Ditto analysis, under this setting, $(0,0)$ and $(1,1)$ are instability points, points (x_0, y_0) is saddle point, points $(0,1)$ and $(1,0)$ are the evolutionary stability points.

Fig.4 indicate that when the one taken active strategy, the best choice of the partners is take passive strategy. Both passive wait strategy and active cooperative strategy coexist in the market, which full of competition. No cooperation exists in SND which will led to SDN dismiss. This equilibrium is harmful to the stability of SDN, which should be avoided.

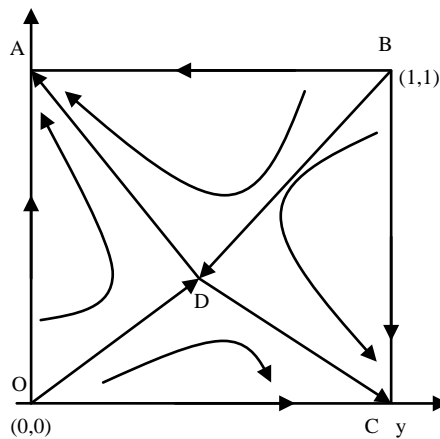


Figure 4. The evolution of competition relation

3.3 Analysis of influencing Factors

Full cooperation and complete neutral relations in the real world is just an ideal model, unfair competition is a bad status which reduced overall system revenue which should be avoid by adjusting and regulating. The more condition is between neutrality and cooperation in SDN, thus establishment of effective supervision and punishment mechanism which change the incomes expectations, will conducive to neutral relation convert to cooperative relation.

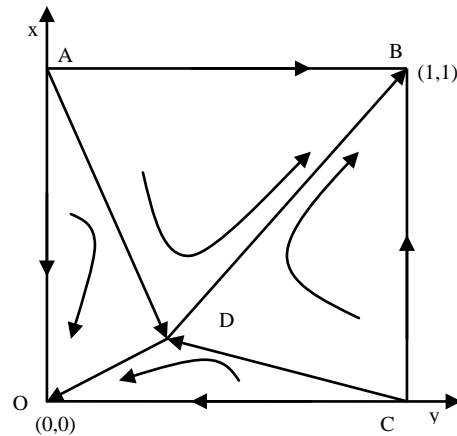


Figure 5. The evolution of relations with punishment

Assume in the process of cooperation, one side takes passive waiting strategy and make profit by taking opportunistic behavior, which will pay the penalty C , $C > 0$. Then the value of A_3 and B_3 should subtract a positive punishment C . The value of D changes to $(\frac{B_4 - B_2}{B_1 + B_4 - B_2 - B_3 + C}, \frac{A_4 - A_2}{A_1 + A_4 - A_2 - A_3 + C})$. Because $A_1 - A_3 > 0$, so $B_1 - B_3 > 0$, $B_2 - B_4 < 0$, $A_2 - A_4 < 0$, at this moment, point D will approach to point O , just as Fig.5 show. Compare Fig.1 to Fig.5 we can get that the possibility of neutral relations convert to cooperation increased, which indicate that the supervision and punishment in SDN promote the neutral relation convert to cooperative relation.

NUMERICAL SIMULATIONS AND ANALYSIS

4.1 Numerical simulation

To analysis of the evolution of cooperative, neutral and competitive relations, we make numerical simulation in MATLAB under the assumptions of symmetry game and dissymmetry game. Symmetry game indicates that RS and RD have same payoff. Dissymmetry game indicates that RS and RD have different payoff.

(1) When $A_1 - A_3 > 0$, $B_1 - B_3 > 0$, $B_2 - B_4 < 0$, $A_2 - A_4 < 0$, neutrality and cooperation coexist in SDN.

1) Symmetry game

Set $A_1 - A_3 = B_1 - B_3$, $A_2 - A_4 = B_2 - B_4$, assume $A_1 = B_1 = 6$, $A_2 = B_2 = 2$, $A_3 = B_3 = 4$, $A_4 = B_4 = 3$, set multi initial value of x as 0.1, 0.3, 0.5, 0.7, 0.9. The simulation result show as Fig.6.

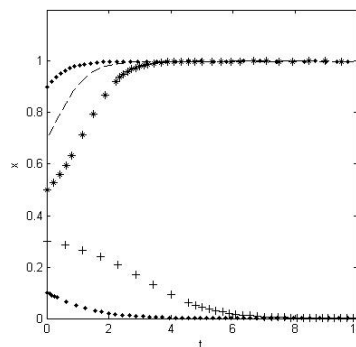


Figure 6. The evolution of neutral and cooperation in symmetry game.

2) Dissymmetrical game

Set $A_1 - A_3 \neq B_1 - B_3$, $A_2 - A_4 \neq B_2 - B_4$. Assume $A_1 = 6$, $A_2 = 2$, $A_3 = 4$, $A_4 = 3$, $B_1 = 10$, $B_2 = 4$, $B_3 = 6$, $B_4 = 8$, multi initial value of (x, y) as $[0.2 \ 0.8]$, $[0.4 \ 0.6]$, $[0.3 \ 0.3]$, $[0.7 \ 0.4]$, $[0.9 \ 0.2]$, $[0.1 \ 0.7]$, $[0.1 \ 0.3]$, $[0.1 \ 0.4]$, $[0.1 \ 0.8]$, $[0.1 \ 0.6]$. The simulation result show as Fig.7.

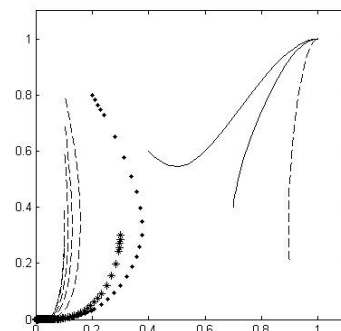


Figure 7. The evolution of neutral and cooperation relations in dissymmetrical game

(2) Evolution of Ideal cooperation

When $A_1-A_3 > 0$, $B_1-B_3 > 0$, $A_2-A_4 > 0$, $B_2-B_4 > 0$, cooperation is the only ESS.

1) Symmetry game

Assume $A_1=B_1=8$, $A_2=B_2=7$, $A_3=B_3=6$, $A_4=B_4=3$, set multi initial value of x as 0.1, 0.3, 0.5, 0.7, 0.9. The simulation result show as Fig.8.

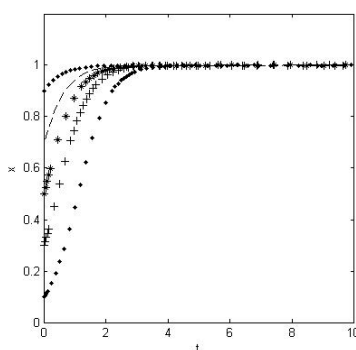


Figure 8. The evolution of cooperation relation.

2) Dissymmetrical game.

Assume $A_1=8$, $A_2=7$, $A_3=6$, $A_4=3$, $B_1=6$, $B_2=6$, $B_3=4$, $B_4=5$, multi initial value of (x,y) are $[0.2 \ 0.8]$, $[0.4 \ 0.6]$, $[0.3 \ 0.3]$, $[0.7 \ 0.4]$, $[0.9 \ 0.2]$, $[0.1 \ 0.7]$, $[0.1 \ 0.3]$, $[0.1 \ 0.4]$, $[0.1 \ 0.8]$, $[0.1 \ 0.6]$. The simulation result show as Fig.9.

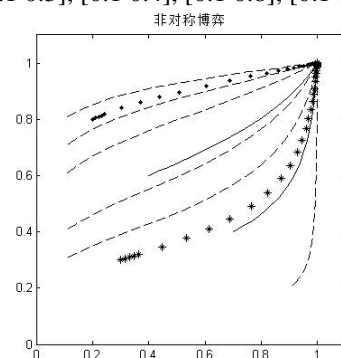


Figure 9. The evolution of cooperation relation

(3) Evolution of neutral relation

When $A_1-A_3 < 0$, $B_1-B_3 < 0$, $B_2-B_4 < 0$, $A_2-A_4 < 0$, neutrality is the only ESS.

1) Symmetry game

Assume $A_1=B_1=8$, $A_2=B_2=7$, $A_3=B_3=6$, $A_4=B_4=3$, set multi initial value of x as 0.1, 0.3, 0.5, 0.7, 0.9. The simulation result show as Fig.10.

2) Dissymmetrical game.

Assume $A_1=8$, $A_2=7$, $A_3=6$, $A_4=3$, $B_1=6$, $B_2=6$, $B_3=4$, $B_4=5$, set multi initial value of (x, y) as $[0.2 \ 0.8]$, $[0.4 \ 0.6]$, $[0.3 \ 0.3]$, $[0.7 \ 0.4]$, $[0.9 \ 0.2]$, $[0.1 \ 0.7]$, $[0.1 \ 0.3]$, $[0.1 \ 0.4]$, $[0.1 \ 0.8]$, $[0.1 \ 0.6]$. The simulation result show as Fig.11.

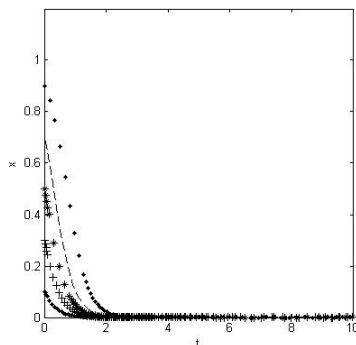


Figure 10. The evolution of neutral relation in symmetrical game

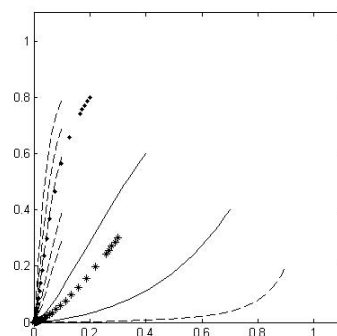


Figure 11. The evolution of neutral relation in dissymmetrical game

(4) Evolution of competitive relation

When $A_1-A_3 > 0$, $B_1-B_3 > 0$, $B_2-B_4 < 0$, $A_2-A_4 < 0$, competition is the only ESS.

1) Symmetry game

Assume $A_1=B_1=7$, $A_2=B_2=6$, $A_3=B_3=10$, $A_4=B_4=4$, set multi initial value of x as 0.1, 0.3, 0.5, 0.7, 0.9. The simulation result show as Fig.12.

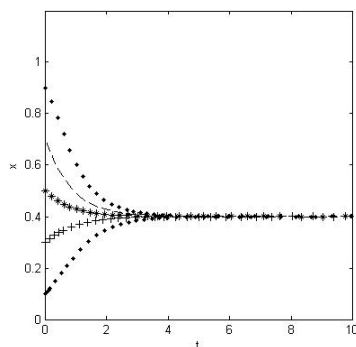


Figure 12. The evolution of competitive relation in symmetrical game

2) Dissymmetry game

Assume $A_1=4$, $A_2=3$, $A_3=6$, $A_4=2$, $B_1=8$, $B_2=6$, $B_3=10$, $B_4=4$, set multi initial value of (x, y) as: $[0.2 \ 0.8]$, $[0.4 \ 0.6]$, $[0.3 \ 0.3]$, $[0.7 \ 0.4]$, $[0.9 \ 0.2]$, $[0.1 \ 0.7]$, $[0.1 \ 0.3]$, $[0.1 \ 0.4]$, $[0.1 \ 0.8]$, $[0.1 \ 0.6]$. The simulation result show as Fig.13.

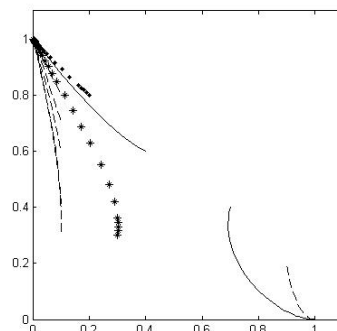


Figure 13. The evolution of competitive relation in dissymmetrical game

4.2 Simulation analysis

It can be observed from Fig.6 and Fig.7, whether symmetry or dissymmetry games, there are 2 ESS, cooperation and neutrality. The final ESS depends on not only comprehensive incomes but also initial strategy selection ratio. From Fig.8 and Fig.9, we can get that the only ESS in SDN is cooperation regardless of the selection ratio, when cooperation is the best selection. Fig.10 and Fig.11 indicate that neutrality is the best selection, when there is no cooperative chance regardless of the initial ratio. Fig.12 and Fig.13 indicate that competition is ESS regardless of initial strategy selection ratio. In that case SDN will be dismissed.

The evolution of SDN enterprises' relations indicates that cooperation, neutrality or competition relation was decided by total incomes earned in games.

- (1) Cooperation relation will be the ESS when cooperative incomes are greater than neutral incomes. The evolutionary speed from no-cooperation to cooperation is decided by the income difference of cooperation and no-cooperation.
- (2) Neutrality relation will be the final ESS when no-cooperation incomes are greater than cooperation incomes, which indicates that market uncertainty with high-risk, any pay out cannot obtain returns.
- (3) Competition is the final ESS, when a competitive strategy can earn greater income regardless of the partners' strategy. The one's income gain results in the other's loss, which is harmful to the stability of SDN, and should be avoided by adjusting the payoff in games.
- (4) When both partners all take cooperative strategy and gain maximum incomes, neutral incomes are greater than cooperative incomes under partners taken competition strategy, SDN system has 2 ESS, cooperation and neutrality. In this case supervision and punishment can improve the ratio of cooperation.

CONCLUSION

Since Axelrod R. research cooperation relation evolution taken advantage of iterative prisoner's dilemma game, evolutionary game theory provides a convenient mathematical framework for the study of the evolution of cooperation. Most of the works have focused on the evolution of the relationship between cooperation and competition, lacking of systematic research on the neutrality relation. This paper initially established a competition, cooperation and neutrality evolutionary game model and given the MATLAB simulation. As a complex system, the dynamic evolutionary mechanism of SDN are uncertain, some unknown factors are at work besides the consolidated incomes. In this paper, only the consolidated incomes as the sole basis for business cooperation choice, which did not consider the interaction and cooperation of people working, the individual risk preferences, external economic, political and cultural change, and other non-economic factors' disturbance.

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